

Federal Communications Commission
Washington, DC 20554

Approved by OMB
3060-0754

FCC 398 Children's Television Programming Report

Report reflects information for the filing period ending: **09/30/2009**

Call Sign	Channel Numbers	Community of License			
		City	State	County	ZIP Code
WDCW	50 (analog)	Washington	DC		20007
	50 (digital)				
Licensee Name					
WDCW Broadcasting, Inc. DEBTOR-IN-POSSESSION					
Network Affiliation		Nielsen DMA	Licensee World Wide Web Home Page Address (if applicable)		
Network CW		Washington DC	www.dc50tv.com		
Facility ID	Previous Call Sign (if applicable)		License Renewal Expiration Date		
30576			10/01/2012		

Analog Core Programming

2. State the average number of hours of Core Programming per week broadcast by the station. See 47 C.F.R. §73.671(c). 0 hours
3. (a) Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. §73.673? Y
- (b) Identify publishers who were sent information in 3(a).
4. Complete the following for each program that you aired during the past three months that meets the definition of Core Programming. Complete chart below for each Core Program.
[There are no analog core program reports.]

Non-Core Educational and Informational Programming

5. Complete the following for each program that you aired during the past three months that is specifically designed to meet the educational and informational needs of children ages 16 and under, but does not meet one or more elements of the definition of Core Programming. See 47 C.F.R. §73.671. Complete chart below for each additional such educational and informational program.
[There are no analog non-core program reports.]

Sponsored Core Programming

6. List Core Programs, if any, aired by other analog stations that are sponsored by the Licensee and that meet the criteria set forth in 47 C.F.R. §73.671. Also indicate whether the amount of total Core Programming broadcast by another station increased.
[There are no analog sponsored core program broadcast reports.]
[There are no analog sponsored core program detail reports.]

Digital Core Programming

7. (a)	State the average number of hours of Core Programming per week broadcast by the station on its main program stream.	3.5 hours
(b)	Did the Licensee broadcast on its main digital program stream the same Children's Core Programming provided on its analog channel?	Y
(c)	If Yes to 7(b), the Licensee certifies that the representations and children's program information provided with respect to its analog channel apply equally with respect to its main digital program stream. If No to 7(c), submit as an Exhibit a Statement of Explanation.	Y
8. (a)	State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream.	168 hours
(b)	State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. §73.671.	3 hours
9. (a)	Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. §73.673?	Y
(b)	Identify publishers who were sent information in 9(a).	
fyitelevision, cwtv, macrovizion, tribune, tvmedia		

10. Complete the following for each program that you aired during the past three months that meets the definition of Core Programming. Complete chart below for each Core Program.

Title of Digital Core Program #1		Origination	
The Country Mouse and the City Mouse Adventures		NETWORK	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
Saturday 10a & 10:30a (7/4- 8/29/09), Saturday 11:00a (9/5- 9/26/09)	22		
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	4 years	9 years	Y
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
The Country Mouse and the City Mouse Adventures employs the fun and fascinating world-wide jaunts of a pair of mice to present a body of important new learning skills. Emily, the practical Country Mouse, and Alexander, the sophisticated City Mouse, visit friends and family around the globe and encounter problems, complications and mysteries. By stepping in, helping out, and dealing with the situations with which they are confronted, they teach youngsters valuable skills in how to learn such as discovery, investigation and analysis. The show encourages viewers to develop positive personal character attributes such as open-mindedness, courage, perceptiveness, initiative, creativity and perseverance. The mice also teach pro-social behaviors related to helping, learning, and problem solving, teamwork, cooperation and leadership. Country Mouse, City Mouse also increases the viewers core knowledge base and appreciation of the world around them by introducing information about world geography, history and new languages.			

Title of Digital Core Program #2		Origination	
The Busy World of Richard Scarry		NETWORK	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
Saturday 11a & 11:30a (7/4- 8/29/09)	18		
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	2 years	5 years	Y

Describe the educational and informational objective of the program and how it meets the definition of Core Programming

The Busy World of Richard Scarry uses themes that are familiar to children. These include love of parents, mastery of the motor skills, language skills and social skills, power, possession, personal routines (such as eating, dressing, sleeping and family living), cooking, recreation and celebration. The show stimulates imagination and vicarious play, teaches pro-social behaviors of generosity, friendliness, persistence, altruism, understanding of others' points of view, empathy, and acceptance of others' idiosyncrasies. Additionally the show helps children develop skills on which academic learning depends: attention, language, memory, active processing of a story and interest in reading.

Title of Digital Core Program #3		Origination	
Wimzie's House		NETWORK	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
Saturday 12p & 12:30p (7/4- 8/29/09), Saturday 10:30a (9/5-9/26/09)	22		
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	2 years	5 years	Y

Describe the educational and informational objective of the program and how it meets the definition of Core Programming

Each story of Wimzie's House is a complete dramatic episode. The stories feature the puppet characters in situations with themes that are important to the development of young children. Each show has songs which reinforce these themes. Wimzie's House recognizes that pre-schoolers are complex people and need support as they develop their identity and express their independence as well as learn to interact effectively with others. Wimzie's House helps children with the skills that enable them to identify, manage, and communicate their emotions and to resolve conflicts without using violence as well as learn to create bonds with people around them and encourages children to learn and discover new things. In addition, each episode ends with the puppet children offering life skill tips on such issues as nap time, talking without permission, hitting, no means no, inside and outside voices, excluding others, answering the phone, answering the door, eating too fast, crossing the street, dealing with strange animals, saying you are sorry, sneezing, brushing your teeth and washing your hands.

Title of Digital Core Program #4		Origination	
Green Screen Adventures		NETWORK	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
Saturday 10a (9/5-9/26/09)	4		
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	7 years	13 years	Y

Describe the educational and informational objective of the program and how it meets the definition of Core Programming

Utilizing humor as a powerful learning tool, GSA sparks enthusiasm for writing through age appropriate sketch comedy, original songs, puppetry, and story theatre. By basing the stories on the writing of elementary school students, ages 7 -13, children get the message that their words have power, and that their voices are being heard. Green Screen's company of performers and writers reinforces critical writing skills and emphasizes positive social messages in addition to academics kills, GSA focuses on the five Cs: Creativity, Curiosity, Confidence, Citizenship, Compassion.

Title of Digital Core Program #5		Origination	
Horseland		NETWORK	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
Saturday 11:30a (9/5-9/26/09)	4		
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	9 years	11 years	Y
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>The animated adventures of four amazing kids and their horses come together in an incredible place called Horseland. As these friends strive to become the best competitive riders they can possibly be, the kids and their equine companions must learn to deal with difficult situations and confront an array of problems that put their honesty, integrity, self-confidence and sometimes even their friendship to the test.</p>			

Title of Digital Core Program #6		Origination	
Liberty's Kids		NETWORK	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
Saturday 12p & 12:30p (9/5-9/26/09)	8		
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	7 years	12 years	Y
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>Liberty's Kids is designed to enable viewers to experience, in fresh and exciting ways, the extraordinary period of 1773 to 1789 in American history, as the thirteen colonies, led by a group of courageous and brilliant individuals fought for freedom from Britain and established a new nation. It uses powerful storytelling to address three primary educational goals: 1. To introduce young people to an extensive cast of remarkable historical figures, from Ben Franklin to Phillis Wheatley, and to enable them to understand the incredible sacrifices these individuals made to help found the United States. 2. To guide young people through the entire sequence of amazing events that led to the creation of a new nation, from the homes of ordinary Americans and the meeting halls from Virginia to Massachusetts to the numerous battlefields in the colonies and the royal courts of France and England. 3. To help young people understand the importance of key philosophical, social and political issues at the heart of the American Revolution by setting these issues in actual historical contexts, by having individuals such as Jefferson and Paine explain these issues and by seeing the impact of these issues on the lives of ordinary citizens. And to always do so in ways that are age-appropriate for our target audience.</p>			

Title of Digital Core Program #7		Origination	
Degrassi: The Next Generation		SYNDICATED	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
Friday 7am, Sunday 8:00am, 8:30am, 9am, 9:30am	65		
Length of Program	Age of Target Audience		E/I Symbol Used As
	From	To	

30 minutes	From	To	Required
	14 years	16 years	Y
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>Degrassi Next Generation is a television series for middle-and high-school-aged children and adolescents. The series addresses important relevant topics in a direct and honest fashion. While adolescents will certainly have some awareness of issues presented, the series provides vivid representations of dilemmas along with solid information about how they can be handled. Many of these problems emerge from within the peer culture as well as occasionally from expectations and conflicts that adults may be experiencing. Resolutions emerge through peer discussions and direct experiences. Viewing these situations in the often entertaining and engrossing format of the series may also yield opportunities for teenagers to express any concerns they may have about their own choices and the consequences portrayed in each episode.</p>			

Title of Digital Core Program #8		Origination	
GoGo Riki		NETWORK	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
Saturday 8am & 8:30am (7/4-7/11/09), Saturday 7am (7/18-9/26/09)	15		
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	4 years	9 years	Y
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>The overall educational goals and specific learning messages are integrated fully within the storylines, circumstances and personalities that comprise the GOGORIKI series. The core group of nine recognizable and relatable characters experience situations and face problems that are relevant to young viewers. The stories themselves do not feature a classic antagonist or pit good versus evil: instead, diverse topics are covered by placing the characters in a variety of situations and then viewers get to watch how they react based on their distinct backgrounds, knowledge and experience or lack thereof. The series provides a non-threatening arena from which the target audience can observe and learn based on the actions and experiences of others. The presentation of the various life lessons in a comedy context makes the learning fun, natural and engaging, resulting in an overall immersive, organic and effective learning experience.</p>			

Title of Digital Core Program #9		Origination	
Winx Club		NETWORK	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
Saturday 7:30am (7/18-9/26/09)	11		
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	6 years	11 years	Y
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>The Winx Club utilizes fairies, castles, magical caverns and timeless villages as a backdrop for coming-of-age instruction, group problem-solving and important social and emotional lessons. The Winx Club adventures follow an ordinary earth-girl named Bloom and her four best friends, Tecna, Musa, Flora and Stella - together known as the Winx Club - through their life at the Alfea Boarding School as they together face the challenges of growing up, navigating the pressures of</p>			

school and saving the universe! Along the way, the girls learn that there is no such ordinary when you believe in yourself. As hard-working, diligent teenagers who care about the world, the Winx fairies are empowering role models to children.

Title of Digital Core Program #10		Origination	
Eco Company		SYNDICATED	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
Sunday 10am (9/20-9/27/09)	2		
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	13 years	14 years	Y
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
Eco Company provides CORE programming in the area of the environment and preservation of the earth's resources. Eco Company explores all aspects of being green and understanding how our actions impact the world. The E-Co team find out about global warming by asking questions to discover the truths and myths of the global warming issue. They learn about alternative energies by visiting wind farms and solar installations and discovering new energy technologies currently under development. They learn more about recycling, conservation and organics. The E-Team profiles teens and school organizations who have taken it upon themselves to make a difference, young entrepreneurs who are taking their passion for green to develop ideas, and new products for a sustainable future. Most importantly, each story and each feature is reported by teens and told from their perspective. Additionally each week the show will provide practical tips that teens, and people of all ages can use in their daily lives.			

11. Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams? Y
- If No, submit as an Exhibit a Statement of Explanation setting forth the number of repeats in excess of the repeat limit and the times and dates the episodes involved were aired.

Non-Core Educational and Informational Programming

12. Complete the following for each program that you aired during the past three months that is specifically designed to meet the educational and informational needs of children ages 16 and under, but does not meet one or more elements of the definition of Core Programming. See 47 C.F.R. §73.671. Complete chart below for each additional such educational and information program.
- [There are no digital non-core program reports.]*

Sponsored Core Programming

13. List Core Programs, if any, aired by other stations that are sponsored by the Licensee and that meet the criteria set forth in 47 C.F.R. §73.671. Also indicate whether the amount of total Core Programming broadcast by another station increased.
- [There are no digital sponsored core program broadcast reports.]*
[There are no digital sponsored core program detail reports.]

Other Matters

14. Complete the following for each analog and digital program that you plan to air for the next quarter that meets the definition of Core Programming. Complete chart below for each Core Program, identifying whether it is to be broadcast on the station's analog or digital channel or both channels.

Title of Planned Core Program #1		Origination	
Degrassi: The Next Generation		SYNDICATED	
Regular Schedule		Total Times to be Aired	
Friday 7am, Sunday 8:00am, 8:30am, 9am, 9:30am		65	
Length of Program		Age of Target Audience	
30 minutes		From	To
		14 years	16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>Degrassi Next Generation is a television series for middle-and high-school-aged children and adolescents. The series addresses important relevant topics in a direct and honest fashion. While adolescents will certainly have some awareness of issues presented, the series provides vivid representations of dilemmas along with solid information about how they can be handled. Many of these problems emerge from within the peer culture as well as occasionally from expectations and conflicts that adults may be experiencing. Resolutions emerge through peer discussions and direct experiences. Viewing these situations in the often entertaining and engrossing format of the series may also yield opportunities for teenagers to express any concerns they may have about their own choices and the consequences portrayed in each episode.</p>			

Title of Planned Core Program #2		Origination	
GoGo Riki		NETWORK	
Regular Schedule		Total Times to be Aired	
Saturday 7am		13	
Length of Program		Age of Target Audience	
30 minutes		From	To
		4 years	9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>The overall educational goals and specific learning messages are integrated fully within the storylines, circumstances and personalities that comprise the GOGORIKI series. The core group of nine recognizable and relatable characters experience situations and face problems that are relevant to young viewers. The stories themselves do not feature a classic antagonist or pit good versus evil: instead, diverse topics are covered by placing the characters in a variety of situations and then viewers get to watch how they react based on their distinct backgrounds, knowledge and experience or lack thereof. The series provides a non-threatening arena from which the target audience can observe and learn based on the actions and experiences of others. The presentation of the various life lessons in a comedy context makes the learning fun, natural and engaging, resulting in an overall immersive, organic and effective learning experience.</p>			

Title of Planned Core Program #3		Origination	
Winx Club		NETWORK	
Regular Schedule		Total Times to be Aired	
Saturday 7:30am		13	
Length of Program		Age of Target Audience	
30 minutes		From	To
		6 years	11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			

The Winx Club utilizes fairies, castles, magical caverns and timeless villages as a backdrop for coming-of-age instruction, group problem-solving and important social and emotional lessons. The Winx Club adventures follow an ordinary earth-girl named Bloom and her four best friends, Tecna, Musa, Flora and Stella - together known as the Winx Club - through their life at the Alfea Boarding School as they together face the challenges of growing up, navigating the pressures of school and saving the universe! Along the way, the girls learn that there is no such ordinary when you believe in yourself. As hard-working, diligent teenagers who care about the world, the Winx fairies are empowering role models to children.

Title of Planned Core Program #4		Origination	
Eco Company		SYNDICATED	
Regular Schedule		Total Times to be Aired	
Sunday 10am		13	
Length of Program		Age of Target Audience	
30 minutes		From	To
		13 years	16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
Eco Company provides CORE programming in the area of the environment and preservation of the earth's resources. Eco Company explores all aspects of being green and understanding how our actions impact the world. The E-Co team find out about global warming by asking questions to discover the truths and myths of the global warming issue. They learn about alternative energies by visiting wind farms and solar installations and discovering new energy technologies currently under development. They learn more about recycling, conservation and organics. The E-Team profiles teens and school organizations who have taken it upon themselves to make a difference, young entrepreneurs who are taking their passion for green to develop ideas, and new products for a sustainable future. Most importantly, each story and each feature is reported by teens and told from their perspective. Additionally each week the show will provide practical tips that teens, and people of all ages can use in their daily lives.			

Title of Planned Core Program #5		Origination	
The Country Mouse and the City Mouse Adventures		NETWORK	
Regular Schedule		Total Times to be Aired	
Saturday 11am		13	
Length of Program		Age of Target Audience	
30 minutes		From	To
		4 years	9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
(Digital Only) The Country Mouse and the City Mouse Adventures employs the fun and fascinating world-wide jaunts of a pair of mice to present a body of important new learning skills. Emily, the practical Country Mouse, and Alexander, the sophisticated City Mouse, visit friends and family around the globe and encounter problems, complications and mysteries. By stepping in, helping out, and dealing with the situations with which they are confronted, they teach youngsters valuable skills in how to learn such as discovery, investigation and analysis. The show encourages viewers to develop positive personal character attributes such as open-mindedness, courage, perceptiveness, initiative, creativity and perseverance. The mice also teach pro-social behaviors related to helping, learning, and problem solving, teamwork, cooperation and leadership. Country Mouse, City Mouse also increases the viewers core knowledge base and appreciation of the world around them by introducing information about world geography, history and new languages.			

Title of Planned Core Program #6	Origination
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Wimzie's House		NETWORK	
Regular Schedule		Total Times to be Aired	
Saturday 10:30am		13	
Length of Program		Age of Target Audience	
30 minutes		From	To
		2 years	5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>(Digital Only) Each story of Wimzie's House is a complete dramatic episode. The stories feature the puppet characters in situations with themes that are important to the development of young children. Each show has songs which reinforce these themes. Wimzie's House recognizes that pre-schoolers are complex people and need support as they develop their identity and express their independence as well as learn to interact effectively with others. Wimzie's House helps children with the skills that enable them to identify, manage, and communicate their emotions and to resolve conflicts without using violence as well as learn to create bonds with people around them and encourages children to learn and discover new things. In addition, each episode ends with the puppet children offering life skill tips on such issues as nap time, talking without permission, hitting, no means no, inside and outside voices, excluding others, answering the phone, answering the door, eating too fast, crossing the street, dealing with strange animals, saying you are sorry, sneezing, brushing your teeth and washing your hands.</p>			

Title of Planned Core Program #7		Origination	
Liberty's Kids		NETWORK	
Regular Schedule		Total Times to be Aired	
Saturday 12pm, 12:30pm		26	
Length of Program		Age of Target Audience	
30 minutes		From	To
		7 years	12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>This exciting series thrusts the viewer into the dramatic fray of the War of Independence, as seen through the eyes of two kids who've been taken in and given jobs as roving reporters by the Renaissance man of the Revolution, Ben Franklin. British teen Sarah sees both sides of the war and doesn't like either, while American teen Gregory is a passionate defender of freedom and liberty. French orphan Henri, who's also taken in by Ben, may be younger than his new 'big brother' and 'big sister', but he often sees most clearly. The series is packed with action, yet it confronts moral decisions head on. It's not concerned with the politics of history, but uses the drama of the events as a backdrop for the conflicts faced by its protagonists.</p>			

Title of Planned Core Program #8		Origination	
Horseland		NETWORK	
Regular Schedule		Total Times to be Aired	
Saturday 11:30am		13	
Length of Program		Age of Target Audience	
30 minutes		From	To
		9 years	11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			

The animated adventures of four amazing kids and their horses come together in an incredible place called HorseLand. As these friends strive to become the best competitive riders they can possibly be, the kids and their equine companions must learn to deal with difficult situations and confront an array of problems that put their honesty, integrity, self-confidence and sometimes even their friendship to the test.

Title of Planned Core Program #9		Origination	
Green Screen Adventures		NETWORK	
Regular Schedule		Total Times to be Aired	
Saturday 10a		13	
Length of Program		Age of Target Audience	
30 minutes		From	To
		7 years	13 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
(17.2)Utilizing humor as a powerful learning tool, GSA sparks enthusiasm for writing through age appropriate sketch comedy, original songs, puppetry, and story theatre. By basing the stories on the writing of elementary school students,ages 7 -13, children get the message that their words have power, and that their voices are being heard. Green Screen's company of performers and writers reinforces critical writing skills and emphasizes positive social messages in addition to academics kills, GSA focuses on the five Cs: Creativity,Curiosity, Confidence, Citizenship, Compassion.			

15. Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. §73.3526(e)(11)(iii)?

Y

16. Identify the licensee's children's programming liaison.

Name		Telephone Number	
Ariana Heideman		202.298.7618	
Address		E-mail Address	
2121 Wisconsin Ave. NW Suite 350		aheideman@tribune.com	
City	State	ZIP Code	
Washington	DC	20007	

17. Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other non-core educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. §73.671, NOTES 2 and 3.

Please note that answers to Sections 2, 3, 4 were left blank, as the station broadcast in digital only for the 3rd Quarter, as required by the rules and regulations of the FCC.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. CODE, TITLE 18, SECTION 1001), AND/OR REVOCATION OF ANY STATION LICENSE OR CONSTRUCTION PERMIT (U.S. CODE, TITLE 47, SECTION 312(a)(1)), AND/OR FORFEITURE (U.S. CODE, TITLE 47, SECTION 503).

I certify that the statements in this application are true, complete, and correct to the best of my knowledge and belief, and are made in good faith.

Name of Licensee	Signature
WDCW Broadcasting Inc. DEBTOR-IN-POSSESSION	
Date	
10/8/2009	

FCC Form 398
March 2006